



UNDER20 INTERCONTINENTAL™

Match Rules for the Match of the 2023 Intercontinental U20

Scope of application

1. The present Match Rules govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2023 Intercontinental U20 match (hereinafter the match).
2. Unless stipulated otherwise in these Match Rules, CONMEBOL is responsible for matters related to Boca Juniors (ARG) and UEFA for matters related to AZ Alkmaar (NED). CONMEBOL, as host confederation and in agreement with UEFA, is entrusted with the operational management of the match and is therefore entitled to take the decisions necessary for implementing these rules.

3. Match participants

The 2023 match participants are: Boca Juniors (ARG), the winners of CONMEBOL Libertadores Sub20 2023, and AZ Alkmaar (NED), the winners of UEFA Youth League 2022/2023 (hereinafter “club” or “clubs”).

4. Duties of the Participating Clubs - Boca Juniors (ARG) & AZ Alkmaar (NED)

Participating clubs agree to the following duties:

- to play in accordance with the present Match Rules and to field their strongest team;
- to register the maximum number possible of players who took part of the UEFA Youth League 2022/23 Final and CONMEBOL Libertadores Sub20 Final 2023;
- to comply with all decisions regarding the match taken by the CONMEBOL and/or the UEFA Executive Committee(s), the relevant administrations or any other competent body/appointed official and communicated appropriately (by official letter or email);
- that they themselves, as well as their players and officials, comply with the IFAB Laws of the Game promulgated by the International Football Association Board (IFAB);
- to cooperate with CONMEBOL and UEFA at any time – specifically at the end of the match – in collecting items from the game and players' personal items that could be used by CONMEBOL and UEFA to create a memorabilia collection to illustrate the heritage of the match, to the exclusion of any commercial use;

- not to represent CONMEBOL and/or UEFA or the match without CONMEBOL's and/or UEFA's prior written approval; and
- to play the match in accordance with the principles of fair play as defined in the relevant confederations' Statutes.

5. Responsibilities and Insurance

- 5.1 The clubs are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 5.2 CONMEBOL and UEFA decline all responsibility in the event of conflicts arising from contracts between a club or any of its players, officials, representatives and any third party (including their sponsors, suppliers, manufacturers, broadcasters, players) on account of the provisions of these Match Rules and/or any other CONMEBOL's and/or UEFA's regulations and such persons' obligations thereunder.
- 5.3 All persons involved in the match are responsible for their own insurance cover.
- 5.4 The clubs are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the period related to the match.
- 5.5 The CONMEBOL Chief Medical Officer (CMO) will provide information about the designated hospital for any emergency during the stay. Each Club is responsible for the expenses of any service at the hospital.

6. Anti-doping

- 6.1 Doping is forbidden and is a punishable offence.
- 6.2 Each Confederation may test any player of their respective team at any time.
- 6.3 For the in-competition testing of AZ Alkmaar (NED) team, UEFA will delegate the Sample Collection Authority (SCA) to CONMEBOL, but UEFA will remain the Testing Authority (TA) and the Result Management Authority (RMA).
- 6.4 To comply with the World Anti-Doping Code and WADA International Standard for Testing and Investigations, CONMEBOL and UEFA will sign a separate Doping Control Services agreement.
- 6.5 In case of anti-doping rule violations, the respective Confederation, will instigate disciplinary proceedings against the respective perpetrators and take the appropriate disciplinary measures in accordance with their respective Disciplinary and Anti-Doping Regulations. This may include the imposition of provisional measures.

7. Trophy and medals

- 7.1 The original trophy, which is used for the official presentation ceremony at the match and at other official events approved by CONMEBOL and UEFA, remains in CONMEBOL's keeping and ownership at all times. A full-size replica trophy is awarded to the winning club.
- 7.2 The replica trophy awarded to the winner of the match must remain within the relevant club's control at all times and may not leave the club's country without CONMEBOL's and/or UEFA's prior written consent (in this respect, teams must comply with any request from the CONMEBOL and/or administration to confirm the location of the team's replica trophy). Clubs must not permit a replica trophy to be used in any context where a third party (including their sponsors and other commercial partners) is granted visibility or in any other way which could lead to an association

between any third party and the trophy and/or the match. Clubs must comply with any trophy use guidelines that the CONMEBOL and UEFA administration may issue from time to time.

- 7.3 The winning team is presented with forty-five (45) gold medals and the runner-up with forty-five (45) silver medals. Additional medals may not be produced.
- 7.4 The runner-up team will receive a commemorative plaque.

8. Intellectual property rights

- 8.1 As between the participating clubs and their respective Confederations and until UEFA and CONMEBOL both notify otherwise, CONMEBOL is the exclusive owner of all intellectual property rights of the match and will licence such intellectual property rights to UEFA, including any current or future rights in all types of audio and visual material of the match, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the match (such as by associating the name of a team or association with the date of a match) requires the prior written approval of CONMEBOL and must comply with any conditions imposed by CONMEBOL.
- 8.2 Until CONMEBOL and UEFA both notify otherwise, all rights to the fixture, as well as any data and statistics (including databases in which such data is stored) in relation to the match and players' participation therein are the sole and exclusive property of CONMEBOL. No tickets or accreditation may be used by anyone in order to gain access to the venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating Clubs, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

Match System

9. Match format

The match is staged as one single match and is played in conformity with the IFAB Laws of the Game. The half-time interval lasts 15 minutes from whistle to whistle.

10. Determination of the Match winner

- 10.1 If the result stands as a draw at the end of normal playing time, no extra time will be played, and the winner is determined by kicks from the penalty mark.
- 10.2 Kicks from the penalty mark are taken in accordance with the procedure laid down in the IFAB Laws of the Game.
- 10.3 To ensure that the procedure is strictly observed, the referee is assisted by his/her team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

Match scheduling

11. Match date

The date of the match is scheduled for Saturday 9th September 2023 (subject to change upon notification from CONEMBOL and UEFA).

12. Venue and kick off time

The match will be played at the Alberto J. Armando Stadium (“La Bombonera”), Buenos Aires - Argentina, with the current kick-off time proposed at 16:00 hrs. ARG time / 21:00 hrs. CET (time and venue subject to change upon notification from CONMEBOL and UEFA).

13. Club arrival

The UEFA club must arrive at the match venue no later than MD-3 in order to fulfil their media obligations the days before the match.

Match organisation

14. Match equipment

14.1 The balls for the match and the official training sessions prior to the match are supplied by CONMEBOL, as the host confederation, and must be used to the exclusion of any other balls.

14.2 The use of two-sided substitution boards (preferably electronic) provided by CONMEBOL, as the host confederation, is compulsory.

15. Training sessions & MD-1 Stadium familiarization.

15.1 The day before the match, pitch conditions permitting, both teams are allowed to familiarize themselves (no football boots allowed) with the pitch on which the match is to take place. CONMEBOL and UEFA, in agreement with the pitch manager, define the conditions of this official MD-1 pitch-familiarization that shall last up to 30 minutes and be fully open to the media.

15.2 Both clubs will have a dedicated official training site that can be used as of MD-3 until MD morning. The training site shall also host the official MD-1 training session. The two training facilities will be offered by the host association (i.e. Argentina), in agreement with CONMEBOL and UEFA, and are the only sites where the two participating teams can practise, in principle, without any spectators unless agreed otherwise with CONMEBOL and UEFA.

15.3 The referees may train at the Stadium on MD-1.

16. Team hotels and F&B

16.1 CONMEBOL, in agreement with UEFA, provides the UEFA team with a pre-selected team hotel including the listed facilities and services. Any additional request from the participating teams must be validated by CONMEBOL, in agreement with UEFA, but the extra costs must in any case be borne by the relevant Club itself.

16.2 The following facilities and services are provided for the UEFA team from MD-3 to MD+1 (check-out):

- a. 24 bedrooms for 22 players and 13 officials (11 doubles & 13 singles)
- b. 1 private dining room.
- c. 1 meeting room.
- d. 1 massage & kit room.
- e. Food on the basis of standard menus notified by UEFA for 35 persons. (Four daily meals: breakfast, lunch, dinner, and snack)
- f. All extra food above the standard menu is at the cost of the participating teams.

16.3 Drinks and catering during the match at the stadium and drinks at official training sites will be provided for both participating teams. (UEFA participating team drinks to be delivered at the official team hotel, CONMEBOL participating team drinks to be delivered at the official training site)

Match Officers

17. Match Delegate

As host Confederation, CONMEBOL will appoint the match delegate who will act as senior match officer in charge of ensuring the orderly organisation of the match and the compliance with the Match Rules. The CONMEBOL match delegate will chair the relevant preparation meetings, namely the match coordination meeting on MD-1, and work in close cooperation with the host association and the CONMEBOL security officer. Furthermore, the CONMEBOL match delegate submits his/her match preparation report to both Confederation's administration as well as a detailed report immediately after the match. UEFA may appoint a match delegate assistant, who will support the match delegate in his duties.

18. Security Officer

As host Confederation, CONMEBOL will appoint the security officer who will monitor, assess and advise the host association on safety and security matters. The CONMEBOL security officer will chair the relevant preparation meetings, namely the security meeting on MD-1, and work in close cooperation with the host association and the CONMEBOL match delegate.

19. Match Coordinator and Match Coordinator Assistant

As host Confederation, CONMEBOL will appoint the match coordinator who will support the CONMEBOL delegate in all operational matters. UEFA may appoint a match coordinator/ match coordinator assistant who will support the match delegate in the match delivery. The match coordinator and the match coordinator assistant work in close cooperation with the operational staff and liaise with the participating teams and the referees on all match operational matters.

20. Team Liaison Officers

The teams are taken care of each by a dedicated team liaison officer (TLO), who is an official representative of the host confederation (CONMEBOL) and who accompanies the relevant team delegation for the entire duration of their stay.

21. Chief Medical Officers

As host Confederation, CONMEBOL will appoint a Chief Medical Officer (CMO) in charge of all medical matters related to the teams in the context of the match. UEFA may appoint the CMO assistant, who will support the CMO in his duties.

22. Doping Control Officers

As host Confederation, CONMEBOL will appoint a Doping Control Officer (DCO) who will be in charge of testing two players of each team at the end of the match. CONMEBOL will also appoint the necessary number of Doping Control Chaperones (DCC).

Match procedures

23. Match sheet

23.1 Before the match, each team must indicate in the match sheet the numbers, first names, surnames and shirt numbers of the 22 players in the squad, together with the first names, surnames and functions of the up to 13 officials seated on the substitutes' bench. At least 2 of these 22 players must be goalkeepers. The goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet.

23.2 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.

23.3 Each team must have its match sheet validated by its competent team official and submitted to the Match delegate, on matchday, upon arrival at the stadium, no later than 90 minutes before kick-off. Once in receipt of the completed and signed start lists from both teams, the Match Delegate will use both lists to create the combined start list for the match.

23.4 Up to five of the substitutes listed on each team's match sheet may take part in the match. Each team may use a maximum of three stoppages in play to make substitutions. Substitutions made before the start of the match and during half-time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.

23.5 After the validated match sheets have been submitted to the Match delegate, no changes are allowed. Before the match has kicked off, the following exceptions are possible:

- a) If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, they may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the team's quota of substitute players will reduce for the match in question.
- b) If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, they may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.

- c) If one of the goalkeepers listed on the match sheet cannot be fielded due to physical incapacity, they may be replaced by goalkeepers not previously listed on the match sheet, subject to the final approval of the CMO.

23.6 The team concerned must, upon request, provide the CMO with the necessary medical certificates.

24. Match protocol

24.1 CONMEBOL and UEFA will define the protocol flags to be flown in addition to the country flags of the two participating teams.

24.2 CONMEBOL and UEFA define the principles to apply to the countdown to kick-off which will be confirmed during the match coordination meeting on MD-1.

24.3 Both teams must be at the stadium at least 90 minutes before kick-off.

24.4 The players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

24.5 CONMEBOL and UEFA will define the pre-match line-ceremony which will include the walk-on music, flags and other items (e.g. carpet or arch) to be displayed at the team line-up.

25. Rules governing the technical area.

25.1 Thirteen (13) team officials, one of whom must be a team doctor, and eleven (11) substitute players are allowed to sit on the substitutes' bench, i.e. a total of 24 people. The names of all these persons and their functions must be listed on the match sheet.

25.2 Ten (10) additional seats shall be designated by the organizers for potential club representatives, depending on their assigned roles, which may include technical filming, photographer, media tribune, VIP status, among others. To occupy these seats, individuals must be formally listed as part of the official team delegation and must possess the appropriate accreditation granting access to the competitions area. However, it is imperative to emphasize that any of these seats will be positioned outside the technical area and do not confer access to the substitutes' benches during the match.

25.3 During the match, substitutes are allowed to leave the technical area to warm up, beside each team benches. A maximum of six substitutes per team are allowed to warm up at the same time. One official indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected. Warm up with balls is not allowed. All players have to wear the official bibs (including goalkeepers) provided by CONMEBOL.

25.4 Smoking is not allowed in the technical/competition areas.

25.5 The use of any electronic communication equipment and/or systems is regulated by the IFAB Laws of the Game and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

Player Registration

26. Player eligibility

26.1 Players are eligible to play in the competition if they fulfil the below mentioned conditions as follows:

- born on or after 1 January 2003; and
- duly registered with their national association as playing for the club concerned in accordance with the association's own rules and those of FIFA, notably the FIFA Regulations on the Status and Transfer of Players.

26.2 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the CONMEBOL match delegate may ask to see the passports/identity cards of the players listed on the match sheet.

26.3 All players must undergo a medical examination to the extent provided for by the respective Confederation's Medical Regulations.

26.4 The respective Confederation's administration decides on questions of player eligibility. Such decisions are final.

27. Players and team officials lists

27.1 Both Clubs must provide their respective Confederation's administration with a list of 22 players (surnames, first names, shirt name, shirt number, club, and date of birth) as well as the surnames, first names and date of birth of the 13 team officials. At least 2 of these 22 players must be goalkeepers.

27.2. Each Club will receive up to 45 accreditations. For the sake of clarity, CONMEBOL, in agreement with UEFA will only cover the costs of up to a maximum of 35 Delegation Members as stipulated in the financial provisions of these Regulations (22 players and 13 team officials).

27.3 The list of 22 players and 13 officials must be submitted by Monday 4 September 2023 at 24:00 CET / 19:00 Local Time - Argentina.

27.4 Should a listed player become seriously injured or ill 24hs before the game, he may only be substituted if the CMO and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the match.

27.5 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

Refereeing

28. Referee team

28.1 The referee team is composed of the referee, two assistant referees, the fourth official and two or more video assistant referees.

28.2 Directly after the match, the referee validates the official match report.

29. Appointment and replacement of referees

29.1 The CONMEBOL and UEFA Referees Committees appoint the referee team for the match to the extent agreed between CONMEBOL and UEFA. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.

29.2 If a referee, assistant referee or video assistant referee becomes unfit to officiate or is otherwise incapacitated before or during a match, he is replaced by another member of the referee team as follows:

- a) The referee is replaced by the fourth official, the video assistant referee (if appointed) or by an assistant referee.
- b) A video assistant referee (if appointed) is replaced by the assistant video assistant referee (if certified as video assistant referee) or by the referee if he is unfit to referee but able and certified to serve as video assistant referee.

29.3 If necessary, the match will take place without video assistant referees and/or without a fourth official.

30. Video assistant refereeing

Video assistant referees (VARs) may be used in accordance with the IFAB Laws of the Game and the relevant IFAB protocol for the purpose of assisting the referee.

No sources or systems other than the official VAR system may be used by the referee to review replays during the match.

Should it prove necessary for whatever reason, the match may start and/or finish without the use of VARs, and any failure, unavailability, use or non-use of the VAR technology will in no way prejudice the validity of the referee's decisions, with such decisions being final in all cases.

The referee review area (RRA) should be a neutral area adjacent to the pitch. It should be visible to the public (but without the RRA screen being observable) and should, in principle, be a minimum of 5m from each of the team benches. Only the referee is allowed to review replays in the RRA.

31. Procedure in case of severe injury to players

31.1 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

31.2 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

Disciplinary Law and Procedures

32. Unless the present Match Rules stipulate otherwise, the FIFA Disciplinary Code applies to incidents occurred during the match.

33. Yellow and red cards

Yellow and red cards are cancelled at the end of the match and are not carried forward to any another CONMEBOL, UEFA or FIFA competition.

Equipment

34. Playing attire approval

34.1 Both participating associations must use playing attire that complies with the respective Confederation's Equipment/Kit Regulations and which has been approved in advance by the respective Confederation. Samples of new playing attire to be used must be sent to the respective Confederation's administration for approval at least 2 weeks before the match.

35. Colours

35.1 Boca Juniors (ARG), as the team playing in its Confederation's territory, has the first choice as to which of its official playing attire it wears. In order to clearly distinguish between the teams on the field of play, the CONMEBOL administration may request that teams combine elements of their different approved playing attires. The respective Confederation's administration issues a written decision regarding the playing attires in advance of the match.

36. Numbers and names

36.1 Players must be allocated numbers between 1 and 99. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet. These numbers must be displayed on the back of the shirt and on the shorts. The players' names must be added to the numbers on the upper back of the shirt, above the number.



36.2 In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.

37. Badges

- 37.1 The specific Intercontinental Cup U20 badges, provided by the CONMEBOL and UEFA administration must be worn, positioned in the centre of the free zone on the right shirt sleeve.
- 37.2 Each Confederations' campaign badges must be worn (if applied), positioned in the centre of the free zone on the left shirt sleeve.
- 37.3 The title holder badge must be worn (if applied), positioned in the centre of the chest of the shirt.
- 37.4 The Matchday badge must be worn (position to be defined once the attire has been approved).
- 37.5 None of the badges may be used in any other match, or for any other purpose, including commercial or promotional activities, without the respective Confederation's prior approval.
- 37.6 The captain armband (if applied), provided with a specific Confederation campaign must be worn.

38. Other team equipment

- 38.1 The special equipment provided by the CONMEBOL administration, such as official warm-up bibs, drink bottles and containers, ball nets/bags, medical bags, must be used by the participating teams in accordance with the guidelines provided and to the exclusion of any similar item.
- 38.2 The players and coaches must attend the press conferences with the official "non-playing" attire.

Financial Provisions

- 39.1 The financial provisions, including the settlement of organisational costs, are defined in the contract between the host Confederation and the designated host association.
- 39.2 CONMEBOL, in agreement with UEFA, will provide local ground transport within the host city for a maximum of 35 people per delegation of each participating club, from arrival till departure in case of the UEFA team and for Match Day and official MD-1 activities (press conference, educational session and familiarization) for the CONMEBOL Team. Any additional transport must be arranged and paid for by the participating club themselves. It will be available for each team the following fleet:
- 1 team bus for up to 40 passengers
 - 1 equipment van
 - 1 van for up to 15 passengers
- 39.3 CONMEBOL organises and pays for accommodation for the UEFA club hotel on the basis of a standard arrangement for 35 people. The participating UEFA club are responsible for and bear the cost of any board and additional lodging arrangements. **UEFA Club to confirm by 18th August additional rooms needs for additional persons in the same hotel of the team.**
- 39.4 CONMEBOL and/or UEFA will issue up to 35 air tickets in economy class for UEFA Club (and no other travel costs or daily allowances are paid to the participating clubs).

Exploitation of the Commercial Rights

40. Commercial rights for the match

- 40.1 All commercial rights: As between the participating teams and the respective Confederations, CONMEBOL (on behalf of itself and UEFA) has the exclusive right to exploit all commercial rights and to appoint partners for the match in accordance with the commercial programme established by CONMEBOL and UEFA.
- 40.2 On this basis, as between the participating teams and the respective Confederations, CONMEBOL (on behalf of itself and UEFA) owns and has the sole right, to the exclusion of the participating clubs and any other parties, to exploit all the commercial rights to the match. CONMEBOL may, in agreement with UEFA, exercise the right to exploit these commercial rights at its sole discretion and on a worldwide basis.
- 40.3 As between the participating teams and the respective Confederations, CONMEBOL, as host confederation, has the exclusive right to undertake the multilateral production of television and media coverage for the match, including any other official event associated with the match, in particular in order to promote the match and the participation of the relevant associations. In order to fulfil this role, the host broadcaster will film and produce a wide range of materials for UEFA's and CONMEBOL's use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other CONMEBOL-appointed media outlets for the overall benefit, coverage and promotion of the match. Each participating club, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in respect of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the match.
- 40.4 Each participating club must provide all necessary assistance and cooperation to the respective Confederations in taking any and all legal and other measures that the respective Confederations, at their sole discretion, deem appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the match and to ensure that all the commercial rights remain owned and exercised solely and exclusively by the respective Confederations without restriction. In this regard, no association/club may use or exploit, directly or indirectly, any commercial rights to the match without the express prior written agreement of the respective Confederations and subject to such conditions as the respective Confederations may require. Each club must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the match without CONMEBOL and UEFA's express prior agreement, which may be granted or withheld at their sole discretion.
- 40.5 Participating clubs may not display any third-party commercial identification or branding at any CONMEBOL and/or UEFA media activities than on playing attire or non-playing attire in the manner permitted by these Match Rules.
- 40.6 The participating clubs may be permitted to make technical films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant clubs/associations. Permission to film and produce such technical films must be obtained from the respective Confederation's administrations in writing who will provide further details in due course. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to the respective Confederations in writing and, if so requested by the respective Confederations, a copy of all relevant film material must be provided to the

respective Confederations within 24 hours of any such request being made. No other filming, recording or photography is permitted at any event held at a stadium or at any official CONMEBOL and/or UEFA press conference or otherwise at any official event without the respective Confederation's prior approval.

- 40.7 The participating clubs hereby grant CONMEBOL and UEFA the non-exclusive right to use and/or sub-license the right to use free of charge the association's/club's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the match, (b) include the match name and/or a match logo, (c) include association/club imagery from each of the other participating associations/clubs and (d) do not give undue prominence to one of the two associations'/clubs imagery. The requirements specified in (c) and (d) do not apply to the use of the association/club imagery of the participating association/club that wins the match where such association/club imagery is featured in images of the celebration of its victory following the match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association/club. This paragraph does not relate to the imagery of any association's/club's players.
- 40.8 The participating clubs hereby grant CONMEBOL and UEFA the non-exclusive right to use and sub-license the right to use photographic, audio-visual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association/club imagery, free of charge for: (a) the staging and organising of the match (and future editions of the match), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the match and on/for the respective Confederation's digital services), and/or (c) other purposes reasonably designated by the respective Confederations. Any such use may occur after the match and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by the respective Confederations between individual players or associations/clubs and any commercial affiliate. On request, the associations/clubs must supply the respective Confederations free of charge with all appropriate material as well as with the necessary documentation required to allow the respective Confederations to use and exploit such rights in accordance with this paragraph.
- 40.9 Each participating club must support and ensure that its players, coaches, officials and other employees support the commercial programme established by the respective Confederations to exploit the commercial rights, including the promotional programmes run by the respective Confederations and their commercial affiliates (e.g. player escorts). In this regard, each club must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights without the respective Confederation's express prior agreement, which may be granted or withheld at their sole discretion.
- 40.10 The participating clubs shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, exploit any commercial rights to the match including through the use of match tickets for advertising, sales promotions or any other commercial purposes other than as expressly permitted under their ticket allocation agreement (including, for example, by offering for sale tickets that are intended for re-sale or are intended

to be bundled with travel or accommodation, or using tickets as premiums, give-aways or prizes in a competition, contest or sweepstake). The operation of any promotion which explicitly, implicitly or otherwise includes match tickets shall be considered an infringement of this requirement.

40.11 Each of CONMEBOL and UEFA shall be entitled to grant to each participating club the nonexclusive right to use the footage comprised within the live audiovisual feed of the Match for exploitation and delivery via the official club platforms of the relevant participating club, it being agreed that such rights shall be granted pursuant to a separate agreement between (i) UEFA or CONMEBOL (as applicable) and (ii) its relevant participating club.

Each agreement with a relevant participating club shall, as a minimum and as applicable, require that, prior to 24:00 CET on the day of the Match, the participating club from:

- a) the CONMEBOL territory shall not be granted rights outside of the territories of the CONMEBOL member associations; and
- b) the UEFA territory shall not be granted rights outside of the territories of the UEFA member associations.

For the purposes of the above, “official club platforms” shall mean conventional linear broadcast channel services, Internet websites, outlets and/or pages, mobile services and other media distribution channels and/or outlets designated by the participating club as official channels for distribution of content of that participating club.

40.12 CONMEBOL and UEFA decline all responsibility and liability in the event of any conflict between any agreement entered into by a club and any arrangement entered into by CONMEBOL and UEFA relating to the exploitation of the commercial rights to the match.

Media Matters

41. General media matters

41.1 Each participating team must appoint a dedicated media officer (English and/or Spanish speakers) to coordinate media matters with the respective Confederation and the media as outlined below. The club’s media officer must attend all media activities and ensure that the team meets all its media obligations in connection with the match.

41.2 Teams must cooperate to the fullest extent possible with access and interview requests from the respective Confederation’s media platforms before, during and after the match.

41.3 Access devices for the match and official media activities are managed and distributed by CONMEBOL.

41.4 The following restrictions apply:

- a. No media representatives are allowed on the field of play before, during or after the match, with the exception of the host broadcaster for approved operations.
- b. Non-authorized media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by CONMEBOL and/or UEFA, such as photographers, audiovisual rights holders and the host broadcaster for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.

c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in CONMEBOL approved positions and for approved host broadcaster operations.

d. The dressing rooms are off limits to media representatives before, during and after the match except for approved host broadcaster operations. A short presentation may be conducted in a team's dressing room on matchday or matchday-1, before the arrival and subject to the agreement of the team in question. This filming will be supervised by CONMEBOL and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

42. Media activities on the days before the match (MD-2 and MD-1)

42.1 Both teams must make their training sessions on MD-2 open to media for at least the first 15 minutes, in accordance with the schedule agreed in advance with CONMEBOL. MD-1 training session will be open to media for at least the first 15 minutes at the sole discretion of the team. These training sessions take place at the official training sites, unless determined otherwise by CONMEBOL

42.2 The day before the match, pitch conditions permitting, both teams are allowed to familiarize themselves (football boots/studs are not permitted) with the pitch on which the match is to take place. CONMEBOL and UEFA define the conditions of this official MD-1 pitch-familiarization session that shall last up to 30 minutes and be fully open to the media.

42.3 Each team must make its head coach and three players available the day before the match for a short interview with the rights holders. CONMEBOL may conduct the interview(s) in order to make the content available to all rights holders.

43. Matchday media activities

43.1 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Pre-match and post-match interviews with each team may take place at the stadium as follows. Timings and locations are agreed in advance by CONMEBOL and each team.

a. Dressing room filming/photography is permitted prior to team's arrival at the stadium. The Match Delegate informs the teams during the Match Coordination Meeting of the arrangements for the dressing room filming/photography and the timings, which depend on the arrival time of the equipment van and the team set-up.

b. Each club must make its head coach and a player available for a pre-match upon arrival interview with the host broadcaster or the main audiovisual rights holders, as determined by CONMEBOL.

c. Each club must make at least three players available for a super-flash interview with the host broadcaster and the rights holders as determined by CONMEBOL. This interview takes place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.

d. Each club must make at least four key players, i.e. players who had a decisive influence on the result, available to all audiovisual and audio rights holders. The designated players must be available for these interviews within 15 minutes of the end of the match (after the post-match ceremony). Flash interviews take place in designated areas close to the dressing rooms.

e. Players selected for doping controls must report to the Doping Control Station straight from the pitch as soon as the match is over. Players may conduct post-match interviews upon

approval of the CONMEBOL DCO and provided that the player is escorted by a CONMEBOL Doping Control Chaperone (DCC).

f. If a team's head coach is sent off during the match, the team shall replace him with the assistant coach for the post-match media activities.

g. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their club media platforms.

Note: If a player is sent off during the match, he must not participate in any media activities.

43.2 The post-match press conferences at the venue must start no later than 20 minutes after the award ceremony. Both teams must make their head coach/manager and a key player available for their press conference. The first post-match press conference will be conducted with the runner up team, followed by the winner team.

43.3 After the match, the winner team (players and officials) have to attend a photo session with the trophy and medals. The Champions photo session takes place in a designated area close to the dressing rooms.

43.4 After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media, to offer reporters opportunities to conduct interviews – includes a sectioned-off area reserved for rights holders and team TV channels nearest the dressing rooms. All players from both teams who have participated in the match, either in the starting line-up or as substitutes, are obliged to pass through the entire mixed zone in order to conduct interviews with the media. Teams are responsible for ensuring that the relevant players pass through the mixed zone.

43.5 After the match, teams are responsible for ensuring that all players attend the relevant official event, ceremony, press conference or presentation.

Closing provisions

44. Implementing provisions

The CONMEBOL and UEFA administrations, in accordance with the Match Rules, are entrusted with the operational management of the match and are therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these Match Rules.

45. Unforeseen circumstances

Any matters not provided for in these Match Rules, such as cases of force majeure, will be decided by CONMEBOL's and UEFA's Emergency Panels or, if not possible due to time constraints, by CONMEBOL's and UEFA's Presidents or, in their absence, by CONMEBOL's and UEFA's General Secretaries. Such decisions are final.

46. Non-compliance

With the exception of anti-doping violations, the consequences of which are stipulated in point 6 of the Match Rules, any non-compliance with the obligations set out in these Match Rules may lead to sanctions set out in the declaration given to UEFA and the declaration given to CONMEBOL.

47. Languages

In the case of any discrepancy in the interpretation of the English or Spanish texts of these Match Rules, the English text shall be authoritative.